

Shift Plot

Crew Member A	H. Sheinman
Crew Member B	M. Borne
Crew Member C	C. Sumalpong
Crew Member D	J. Koller

Time	Who [Actor]	Location	What
Preshow			
-120 min	Deck, Electrics & Audio Crew	Loading Dock	Arrive
-115 min	Crew Member A	Constans	Strike ghost light
-115 min	Deck SM Griffin & Crew Member B, C	Constans	Move Marisol Apartment pieces into place
-115 min	Crew Member A & D	Constans	PRESET Props using Preset List
-115 min	Crew Member A	Constans	PRESET Salt on Marisol stairs
-110 min	Crew Member B, C	Constans	Sweep and Mop the stage
-100 min	Crew Members A & B	Stage Right	PRESET Office Unit A for Fight Call
-100 min	Crew Members C & D	Stage Left	PRESET Office Unit B for Fight Call
-90 min	Deck SM Griffin & Crew Member A	SL	Set Wall K in place
-90 min	Crew Member C	Stage Right	Charge pressure tank under Marisol's apartment. Charge to 90 PSI
-85 min	Deck SM Griffin, Deck SM Emma, Crew Member A & C	Stage Right	Set Wall H in place
-70 min	Crew Member D	Rails	FLY IN: Line Set 28 (Cyc)
-60 min	Crew Members A & B	Stage Right	Strike Office Unit A from Fight Call
-60 min	Crew Members C & D	Stage Left	Strike Office Unit B from Fight Call
-45 min	Crew Member A	June's Apartment	Set props that are in blue baskets in the bookshelf.
-35 min	Crew Members B & C	Backstage Right	PRESET Subway Car in Stage Right Wing
-35 min	Crew Member A	Backstage Right	Turn off work lights
-35 min	Crew Member C	Rails	FLY IN: Line Set 5 (Wall G)
-35 min	Crew Member B	Backstage Right	Turn on Blues
-35 min	Crew Member C	Backstage Left	Turn off work lights
-35 min	Crew Member D	Backstage Left	Turn on Blues
Act 1			
Scene 1 - Subway Car			
00:00:06	Crew Member A & B	SR	SHIFT 1 Set Subway Car (Green Spike Mark) and break

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Time	Who [Actor]	Location	What
00:04:08	Crew Members A & B	SR	SHIFT 2 Strike Subway Car out of audience view
Scene 2 - The Street			
Scene 3 - Marisol's Noisy Neighbor's			
00:07:00	Crew Members A & B	SR	SHIFT 3 Move the subway car to the parking spot.
00:08:44	Crew Members A & B	SR	Preset Office Unit A in wing once Subway Car clears.
Scene 4 - Marisol's Angel			
Transition into Scene 5			
00:20:27	Crew Member C & D	SL	SHIFT 4: Set Office Unit B (Pink Spike Mark)
00:20:27	Crew Member A & B	SR	SHIT 4: Set Office Unit A (Pink Spike Mark)
Scene 5			
00:21:09	Crew Member B	SR	Prep Ice Cream Cone
00:22:14	Crew Member D	Travel	Travel from SL to SR
00:22:24	Crew Member D	SR	Hand Deck SM Emma Prop Weapons Case 3
00:22:24	Crew Member D	Travel	Travel from SR back to SL
00:27:19	Crew Member B	SR Caliper	Prop Handoff: Hand T. Vazquez Ice Cream
00:29:08	Crew Member C	SL	Page US tabs so the office can clear when it exits.
Transition to Scene 6			
00:30:35	Crew Members A & B	Onstage	SHIFT 5 Unbreak Office Unit A and strike into SR wing
00:30:35	Crew Members C & D	Onstage	SHIFT 5 Unbreak Office Unit B and strike into SL wing
Scene 6 - June's Apartment			
00:34:21	Crew Member D	SL Caliper	Prop Handoff - Hand N. Smith "Lenny's Sculpture"
00:36:14	Crew Member D	SL Caliper	Prop Handoff - Hand N. Smith "Guitar", "Paintings" and "Magazine"
00:38:00	Crew Member D	SL	Grab "keys" from prop table. Move Golf Club bag to SL Caliper
00:40:03	Crew Member D	SL Caliper	Hold guitar, paintings and magazine for N. Smith while they put on golf club bag. Hand back guitar, paintings and magazine and give them keys.
00:41:08	Crew Member A	SR	Take guitar, paintings, and magazine from N. Smith and put on SR Prop Table

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Time	Who [Actor]	Location	What
00:41:08	Crew Member B	SR	Take Golf Club bag from N. Smith and put near SR Prop Table
00:41:08	Crew Member B	Travel	Travel from SR to SL w/ <i>Prop Weapons Case 2 (Golf Clubs)</i>
00:41:08	Crew Member B	SL	Handoff Prop Weapons Case 2 (Golf Clubs) to Deck SM Griffin
Scene 7 - The Street/Marisol's Apartment/June's Apartment			
00:41:10	Crew Member C	SL	Set Trash Can (Green Spike Marks)
Transition to Scene 8			
00:46:14	Crew Member C	Rails	FLY IN: Line Set 5 Standby - White Cue Light ON GO - White Cue Light OFF
00:46:14	Crew Member D	SL Caliper	Prop Handoff - Hand N. Smith wildflowers.
Scene 8 - Marisol's Apartment			
00:46:20	Crew Member C	Backstage Left	Turn off blues against back wall
Scene 9 - The Beginning of the War			
00:55:00	Crew Member D	Rails	FLY OUT: Line Set 28 (Cyc) Standby = Yellow Cue Light ON GO = Yellow Cue Light OFF
00:55:00	Crew Member A & C	Onstage	Strike Wall K Wagon. Move to parking spot.
00:55:20	Crew Member B	Rails	FLY IN: Line Set 20 (Trash) Standby = Red Cue Light ON GO = Red Cue Light OFF
00:56:00	Crew Member D	Rails	FLY IN: Line Set 8 (Trash) Standby = Second White Cue Light ON GO = Second White Cue Light OFF
00:56:00	Crew Member B	Rails	FLY IN: Line Set 4 (Cross) Standby = Second Yellow Cue Light ON GO = Second Yellow Cue Light OFF
Intermission			
-10 min	Crew Member B	SR	Flip pneumatic switch
-10 min	Crew Member C	SR	Unplug Speaker and Light practical.
-10 min	Production Supervisor Matt, Crew Members C, D	SR	Strike bottom half Marisol's Apartment. Move to parking spot.
-9 min	Crew Member A	SR Caliper	Strike escape stairs out of caliper and around to wingspace.
-8 min	Production Supervisor Matt & Crew Member B	SL	Set Trash Fort (Pink Spike Marks)
-8 min	Crew Member B	SR	Set wheelchair in trash fort.

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Time	Who [Actor]	Location	What
-7 min	Crew Members C & D	SR Caliper	Strike top half of Marisol's Apartment in to SR caliper
-7 min	Crew Member A	SL	Strike Table and Chairs from June's apartment.
-7 min	Crew Member A	SL	Strike props from bookshelf
-6 min	Crew Member D	SL	Set trash mounds against Cyc
-6 min	Crew Member C	SL	Set Trash mound by the US corner of June's Apartment
-6 min	Crew Member C	SR	Move trash can Downstage
-5 min	Crew Member B, C & D	SR	Set Large Trash Rug against Constans Wall SR
-5 min	Crew Member B & D	SR	Set fire hydrant and baby coffins (DSR)
-5 min	Production Supervisor Matt & Crew Member A	SL	Flip bookshelf on June's apartment so it's a platform (Brown spike marks)
-3 min	Crew Member B	SR	Set trash mound in US corner of trash rug. In the corner against the Constans Wall
-3 min	Crew Member B	SR	Set trash mound in DS corner of trash rug. Next to caliper entrance, near audience.
-3 min	Crew Member A	SL	Set homeless person's coat by trash can
-3 min	Crew Member A	SL	Set moldy french fries onstage by June's Apartment
-3 min	Crew Member C	SR	Set newspaper in the milk crate attached to the fort.
-00:00:30	Crew Member D	Backstage Left	Turn off Blues against back wall
The Revolution			
00:00:50	Crew Member D	SL	Get Prop Weapons Case 2 (Golf Clubs) from Deck SM Griffin
00:00:55	Crew Member D	Travel	Travel from SL to SR w/ <i>Prop Weapons Case 2 (Golf Clubs)</i>
00:01:05	Crew Member D	SR	Give Prop Weapons Case 2 to Deck SM Emma
00:06:00	Crew Member D	Travel	Travel from SR to SL w/ <i>Prop Weapons Case 2 (Golf Clubs)</i>
00:06:10	Crew Member D	SL	Give Deck SM Griffin Prop Weapons Case 2 (Golf Clubs)
00:21:32	Deck SM Griffin	SL	Page Nyq to stage on the Walkie Talkies
00:47:45	Crew Member C	Rails	FLY IN: Linset 2 (Moon) Standby: Blue Cue Light ON GO: Blue Cue Light OFF
00:47:59	Crew Member D	SL Caliper	Page Trash Curtain for Angel
Curtain Call			

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Time	Who [Actor]	Location	What
Post Show			
	Crew Member A	Backstage Right	Turn off Blues
	Crew Member B	Backstage Right	Turn on Work Lights
	Crew Member C	Backstage Left	Turn off Blues
	Crew Member D	Backstage Left	Turn on Work Lights
	Crew Member D	Rails	FLY OUT: Line Set 28 (Cyc)
	Crew Member C	Rails	FLY OUT: Line Set 8 (Trash)
	Crew Member D	Rails	FLY OUT: Line Set 12 (Trash)
	Crew Member C	Rails	FLY OUT: Line Set 20 (Trash)
	Crew Member D	Rails	FLY OUT: Line Set 4 (Trash Cross)
	Crew Member C	Rails	FLY OUT: Line Set 2 (Moon)
	Crew Members A & B	Constans	Sweep snow and put in snow box
	Crew Member B & D	Constans	Strike baby coffins and fire hydrant
	Deck SM Griffin, Crew Member C	SR	Strike Trash Fort
	Deck SM Griffin, and Crew Members C & D	SR	Roll up the trash rug. And set backstage
	Crew Members A & B	Backstage	Strike all props using Post Show checklist and put them in the prop box
	Crew Member C & D	SR	Set lower Marisol Apartment for top of show
	Crew Member A	Onstage	Set Ghost Light